



Multi Conductor CL3R/FPLR Shielded

300V, 75°C, Multi-Conductor, Shielded, Stranded Copper, CL3R/FPLR



Image not to scale. See Table 1 for dimensions.

CONSTRUCTION:

1. **Conductor:** Stranded bare copper per ASTM B8
2. **Insulation:** Polyvinyl Chloride (PVC)
3. **Shield:** Aluminum foil shield with 24 AWG tinned drain wire
4. **Rip Cord:** Rip cord for ease of jacket removal
5. **Jacket:** Gray Polyvinyl Chloride (PVC)

APPLICATIONS AND FEATURES:

For use in Remote Control, Signaling, and Power-Limited circuits per NEC Article 725. Sizes 22 AWG - 16 AWG can also be used as communication circuits per NEC Article 800. Can be used in security, sound and audio, speaker cable, public address, intercom, sound reinforcement, alarm and access control circuits and power-limited controls. The conductors are cabled together; lay length varies depending on conductor count and gauge size.

- Flame Test: UL 1666
- Cable Type: CL3R, Also, CMR where UL permits (Sizes 16 AWG and smaller)
- Voltage: 300 Volts
- Temperature: 75°C

SPECIFICATIONS:

- ASTM B8 Concentric-Lay-Stranded Copper Conductors
- UL 13 Power-Limited Circuit Cables
- UL 444 Communications Cables (22 AWG - 16 AWG)

SAMPLE PRINT LEGEND:

XX AWG XX/C E57497 c{UL}US CMR/CL3R/FPLR -- CMG FT4 MADE IN USA ROHS-2 COMPLIANT -- {MM/DD/YY} {HH:MM}
{SEQUENTIAL FOOTAGE MARKS} SEQ FEET



Table 1 – Physical and Electrical Data

Stock Number	Cond. Size	Cond. Number	Cond. Strands	Diameter Over Cond.	Insul. Thickness	Jacket Thickness	Approx. OD	Copper Weight	Approx. Weight	DC Resistance @ 25°C	AC Resistance @ 75°C
	AWG	No.	strands	inch	mil	mil	inch	lb /1000ft	lb /1000ft	Ω /1000ft	Ω /1000ft
14 AWG											
R60052-1	14	2	19	0.070	10	15	0.218	26	36	2.631	3.17
R60209-1	14	3	19	0.070	10	15	0.244	39	53	2.631	3.17
R60024-1	14	4	19	0.070	10	15	0.269	52	69	2.631	3.17
12 AWG											
R70010-1	12	2	19	0.088	10	15	0.266	41	54	1.662	2.002

All dimensions are nominal and subject to normal manufacturing tolerances

◊ Cable marked with this symbol is a standard stock item

